NORTHAMPTON PARKS & RECREATION 2019 COED VOLLEYBALL LEAGUE RULES AND REGULATIONS

- 1. The league shall be known as the Northampton Coed Volleyball League and shall be under the supervision of Northampton Parks & Recreation and its Director of Parks & Recreation, or her designee.
- 2. Players will compete at their own risk. Northampton Parks & Recreation is not responsible for injuries.
- 3. Any player who is at least 16 years of age and is not a member of a high school, academy, or college volleyball team during this coed volleyball season is eligible to participate with stipulations as outlined in the Northampton Recreation Commissions policy.
- 4. Proof of eligibility must be provided upon the request of the Director of Parks & Recreation of his/her representative. Use of an ineligible player will result in that team's forfeiture of all games played with the player in question. Any further penalties will be at the discretion of Northampton Parks & Recreation and could result in the team's suspension from further play. No money will be refunded.
- 5. All players must have appeared in at least <u>four (4)</u> regular season games in order to be eligible for the playoffs. The League Director may grant exceptions in the event a player is injured in the course of the season.
- 6. Each team must have a coach or manager who may also be listed as a player. This person will be responsible for submitting team rosters, entry fees, attending meetings, and responsible for the conduct of all players on the roster during the game.
- 7. Each team must have at least 8 players listed on the team roster, 4 men and 4 women. Each player after 12 must pay a players fee of \$10.00. Extra players who do not reside in Northampton must pay a fee of \$15.
- 8. Players may not be listed on more than one roster.
- 9. **Players may be added/dropped from rosters until Friday, December 20**. After this date, roster will be frozen for the remainder of the season. **Fees are non-transferable and non refundable after the season starts.**
 - 1. To add a player to the roster, the manager must complete a add/drop form with the player's name, address, and/or place of employment, proof of residency/work, and appropriate fees to the League Director at least 24 hours prior to the teams next game.
 - 2. Roster changes will be accepted, on the add/drop form, at the <u>Parks & Recreation Office only.</u> They will not be accepted at the gym. *Players must sign the back of the add/drop form indicating they understand the players conduct rules and policies.*
 - 3. No names will be added without the authorization of the League Director.
 - 4. Only those players who appear on the official team roster are eligible to play.
- 10. Players shall conduct themselves in a sportsmanlike manner at all times. Any player who harasses another player or the game official while on or off the court shall be subject to suspension from league play.
- 11. There will be a 15-minute grace period only for the first scheduled match of each playing date. Scheduled time is forfeit time for all subsequent match.
 - 1. <u>Any team which forfeits three matches during the course of the season shall be dropped from the league.</u> No money will be refunded.
 - 2. If a team knows they can't field a team and calls the League Director at least 24 hours prior to the game (Friday by 3 p.m. for a Sunday game), it will be recorded as a loss and not a forfeit.
- 12. Parks & Recreation and the School Department will not be responsible for valuables left in the locker room or building.
- 13. Occasionally, Parks & Recreation may need to send correspondence to team managers. It is the responsibility of the team managers/coaches to let Parks & Recreation /League Coordinator know if their address or phone number has changed during the course of the season.

PLAYING RULES

- 1. Matches will consist of a set of 3 games. Games will consist of 15 points and teams must win by 2 points.
 - 1. Each team will play 3 games per match and will be awarded one point for each game won.
 - 2. Standings will be based on total set points. (The most points possible per set are 3, one for each game won).
- 2. Points are only scored when a team has the serve.
- 3. The "HOME" team (Listed <u>first</u> on the schedule) will serve the first game. Thereafter, the first serve will always remain on the same side of the court.
- 4. Teams will switch sides after each game.
- 5. Teams must have 6 players on the floor, but no more than 3 men at any one time. The alternate male/female rotation is optional. In the event a team has only 2 men or women they will be allowed to play with 5 players but under the penalty of the <u>Ghost Player Rule</u>.
 - 1. The ghost player rule says that a coed team is allowed to play with five players. Also, if both teams agree and sign the official book prior to the start of the match, they can play with four players and two ghosts. Teams may play with a maximum of three men. Teams can re-align when the ball is in play to compensate for the missing position. However, a back line player who moves to his or her corresponding front line position can never attack (block, spike, etc.) the ball. A team only fielding five players will lose its serve when the ghost rotates to service. Managers must notify the game official where the ghost player is positioned prior to the first serve. If both teams are playing with 5 players the ghost player rule is not in effect.
 - 2. Substitution: Teams must substitute men for men and women for women. They may use the rotation method and substitute at the serve.
 - 3. Teams are allowed two 1-minute time-outs per game. Teams that report substitutions improperly or not immediately (15 seconds) will be charged a time-out or side-out if time-outs have been used.
- 6. A team loses the serve if the ball: (A) goes out of bounds, (B) hits the ceiling or other obstacle. If the ball hits the net on the serve and goes over, it is playable.
- 7. The ball must be served by the right back <u>behind</u> the rear line, right of the 10-foot mark, and may be hit in any manner with the hand. Players cannot block or spike a served ball
- 8. It is a foul for player to: (A) touch the net, (B) reach under the net to hit the ball, (C) step over the centerline. The penalty for all fouls is either loss of serve or a point is scored depending on the offending team.
- 9. Holding or throwing the ball while it is in play is a foul. The play must be a distinct batting of the ball.
- 10. The ball can be played off a player's foot if it hits it unintentionally, but the foot cannot be used to attack the ball.
- 11. A ball landing **on** the boundary line is "In".
- 12. For safety of players and officials, no hats/caps, jewelry, watches, bracelets, rings, earrings, etc. can be worn during games. Players will be asked by officials to remove items before the start of matches.
- 13. If a ball touches a player or a player touches a ball, he/she is considered to have played the ball. On a first team contact if a player makes a <u>single attempt</u> to block the ball, and hits it twice, this is legal, except on a set.

- 14. The ball may be played only 3 times by one team in a volley and a player may not play it twice in succession but may play it twice if it is played by a teammate in between.
- 15. Players of the serving team must rotate clockwise when receiving the ball to serve, and the right back must serve.
- 16. Back line players cannot attack (block, spike) the ball unless they are behind the 10-foot line. This call is clearly up to the judgment of the official.
- 17. When two opponents hit the ball simultaneously out of bounds, the team on the side where the ball lands, wins the points.
- 18. At Smith Voke, the curtain may be pushed out of the way by the person playing the ball. If the ball hits the curtain, it is out of play.
- 19. The side basketball courts, the ones the officials stand under at Smith Voke, are out of play. It is the officials judgment if the ball was playable if it hits the back hoops, which if ruled playable will result in a re-play.
- 20. Team coaches or floor captains are the only players allowed to question (in proper conduct) an official's call. Players must speak with their captains (after calling a time-out), and have the captain approach the official if they disagree with a call made by the official. Failure to comply may cost a team a side-out or ejection if a player(s) conduct is improper. Officials must give a written report of all ejection/conduct incidents within 48 hours of the incident to the League Director.
- 21. The league plays under USAVB rules with league rules taking precedence. Any questions on rule interpretation must be made in writing to the League Director.
- 22. League officials do not belong to any official volleyball board but judgment is considered final during game play and proper respect from all participants is expected.
- 23. If there is no referee and the team managers both agree to play the game, the scores from each match must be entered in the official scorebook, located where the volleyballs are stored. Both managers must sign it.

 Otherwise, the teams may scrimmage and the game will be re-scheduled. Please contact league coordinator the next business day to report any officials not showing up.
- 24. Rules subject to change.

General Information

- 25. Cars parking in the "HANDICAPPED" spaces may be ticketed.
- 26. Players should not bring unattended children to their match. Any children brought must remain seated in bleachers. All people must stay off top row of bleachers when they are closed! *No food or beverages are allowed in gym.*
- **LEAGUE STANDINGS DETERMINE WHERE TEAMS WILL PLAY IN FUTURE LEAGUES/DIVISIONS.

MANAGERS - PLEASE NOTE -

It is your responsibility to see that all players on your team are aware of these rules and regulations.

HAVE A GREAT SEASON!!